



TOURNAMENT RULES

The tournament Richmond Hill Phoenix Major Bantam Rep "AA" & Below will follow OBA constitution and official rules. In addition, the following local rules will apply:

- 1. All teams must register at the Tournament Headquarters at least one hour prior to their first game. OBA roster listing all players, coaches and jerseys numbers must be presented to the Tournament Convenor at the time of registration. A copy of each player's proof of birthdate must accompany the roster. In case a team have call-up players then the team must also include the call-up Team's OBA Roster #.
- 2. OBA Line-up cards, score sheets and pitch count sheets will be used for all games. Line-up cards should be exchanged at least 15 minutes before the game time.
- 3. The score sheets must be signed by either the head coach or manager of each team and must be returned to the convenor of the tournament or to a staff member of the tournament. Teams must track their own pitch counts and verify them against the official score sheet at the end of the game before it is signed by either the head coach or manager of each team.
- In case of inclement weather the tournament schedule will be revised at the Tournament Convenor's discretion. In the event of unforeseen circumstances, the Tournament Committee reserves the right to amend, alter or adjust, the rules pertaining to scheduling and/or the structure of the tournament to facilitate the completion of the tournament.
- 5. Baseball coaches must wear their proper team uniform (jersey, pants and cap) while participating in a game. Jerseys should be individually numbered. Absolutely no shorts will be allowed.
- 6. Two umpires will be used in round-robin games, quarter-final games, semi-final games and consolation game; four umpires will be used in the championship game.
- 7. Abuse of umpires will not be tolerated. Major abuses will be reported to the Associations concerned.
- 8. A player, coach or spectator ejected for any reason is considered to be ejected from the next game and/or of the tournament; it will depend on the circumstances. If a player is ejected due to the contact rule, the Tournament Convenor will determine if the player will be allowed to continue after one game suspension.
- 9. Games will be 7 innings in length (6.5 innings if the home team is winning). No new inning will start after 2 hours from the time of the first pitch, except in instances where the mercy rule is applicable. The time of first pitch will be notified by the home plate umpire.
- 10. Tied games will be allowed in round-robin.
- 11. The Quarter Final games will be subject to the time curfew limit, except in instances where the mercy rule is applicable. Extra innings will be played if necessary to determine a winner.





12. The Semi Final games, Consolation Game and Championship Game are not subject to the time curfew limit and will be full games (7 innings) to determine a winner except in instances where the mercy rule is applicable. Extra innings will be played if necessary to determine a winner.

13. Score:

- 2 points for a win.
- 1 point for a tie.
- 0 points for a loss.
- 14. In case of a forfeited game, the score will be recorded as 7-0.
- 15. After the round-robin, the top 2 teams in each division and 2 wildcards will pass to quarter finals. Winners of the quarter finals will pass to semi finals. Winners of semi finals will play the championship game. Losers of the semi finals will play the consolation game.
- 16. Mercy rules are in effect. An 18 run mercy rule will apply after 3 innings (2 ½ if the home team is ahead) and a 10 run mercy rule will apply after 5 innings (4 ½ if the home team is ahead).
- 17. The home team will be determined by a coin toss, 10 minutes prior to the game, the team who traveled the furthest will make the call. The home team will be official scorekeeper. The visitor team will be the official pitch counter.
- 18. If the home team is winning and is at bat when the time limit is reached, then the game will be stopped. The score at the time of the stoppage will be recorded as the official score.
- 19. A game stopped prior to completion will be deemed suspended, and when play continues, it will be from the point at which the game was suspended. The defensive team must resume their exact positions on the field. The count, if any, on the batter will be unchanged and the batting order must be the same upon resumption of the suspended game.
- 20. Pre-game, warm-ups are not allowed on the infield. Teams can use the outfield for warming-up if time permits.

21. Awards:

- a. Tournament awards are limited to 18 per team.
- b. Tournament awards for the 1st place, 2nd place and 3rd place.
- c. MVP awards for all games, for both teams.
- d. Skills competition awards for the 1st place, 2nd place and 3rd place of each competition.
- 22. Entry fees are considered bond by the Tournament Committee. Fees will not be refunded in the event of default or withdrawal unless the team can be replaced in the tournament. Refunds will not be considered beyond the tournament registration deadline dates that appear on the OBA Tournament Listings.
- 23. Coaches and managers are responsible for the conduct of anyone associated with their team throughout the entire tournament. Coaches, umpires and spectators shall refrain from using any tobacco products or alcohol during the tournament.





- 24. Spectator seating must be arranged along first base / right field line or third base / left field line or on bleachers provided in the park. Spectators are NOT ALLOWED to seat behind home plate.
- 25. Richmond Hill Phoenix Baseball Club accepts no responsibility for any injuries, damages or losses to anyone during the tournament.
- 26. The decision of the umpire(s) is final. Protests will be resolved on the field by the Protest Committee. To file a protest, a fee of \$50 cash must be paid to the Protest Committee prior to being heard. Time will stop when the protest is made and will begin again once it is resolved. No protests will be heard after the completion of the game.
- 27. Pitching rules:
 - a. OBA pitching rules P2.10 will be strictly enforced:
 - i. A pitcher may not pitch more than the following limits in a calendar day. If the limit is reached while facing a batter, the pitcher may pitch to the earlier of: (i) the completion of that batter or (ii) the end of the inning.
 - **Bantam**

90 pitches

- ii. If a pitcher throws more than the following limits in a calendar day he/she cannot pitch the next day – the player must have 2 nights rest.
 - **Bantam**

65 pitches

- iii. Where a team has multiple games on the same day, if a pitcher throws more than the following limits during a game or in combination of one or more games, the pitcher may not pitch again in a subsequent game that day:
 - **Bantam**

65 pitches

- b. Pitch counts of the "Official Pitch Counter" will be the only numbers used by the umpires during a game regardless of what numbers (pitch counts) any coach or spectator may have, no appeal or protest of the numbers recorded will be permitted.
- c. Coaches shall sign the official game sheet immediately following the conclusion of the game acknowledging the pitch counts of the pitchers used during that game. In the event of a discrepancy in numbers, the pitch counts of the "Official Pitch Counter" shall stand. In the event a coach fails to sign the game sheet, the pitch counts recorded will be considered official and no appeal or protest of the numbers will be allowed at a later time.
- 28. In case of ties in standings, the following OBA tie break rules will be used (OBA Constitution P7.3(t) & (u)):
 - a. (t)(i) Head to head record among tied teams.
 - b. (t)(ii) Team with the smallest runs against ratio (runs allowed / number of defensive innings played) in games among tied teams.
 - c. (t)(iii) Team with the smallest runs against ratio (runs allowed / number of defensive innings played) in all games.





- d. (t)(iv) Team with the highest runs for ratio (runs scored / number of offensive innings played) in games among tied teams.
- e. (t)(v) Team with the highest runs for ratio (runs scored / number of offensive innings played) in all games.
- f. (t)(vi) Coin toss.
- g. (u) When there are 3 or more teams tied, the tiebreakers will commence at 7.3(t)(ii). After the winner of that tie breaker is determined, the tiebreakers will continue, if necessary, at 7.3(t)(ii) as long as there are 3 or more teams tied. When only 2 teams remain, the tiebreaker will start at 7.3(t)(i).