



TOURNAMENT LOCAL RULES

The tournament Richmond Hill Phoenix Peewee Select will follow Select Sanctioned Tournament Rules (ST). In addition, the following local rules will apply:

- 1. All teams must register at the Tournament Headquarters at least one hour prior to their first game. Roster listing all players, coaches and jerseys numbers must be submitted through the link that has been provided to coaches/managers. Birth certificates will not be reviewed at the time of registration, but each team must have a copy of each player's proof of birthdate in case any complaint during a game.
- 2. All scores and pitch counts will be posted on the tournament website: http://www.rhphoenixtournaments.com/
- 3. OBA Line-up cards, score sheets and pitch count sheets will be used for all games. Line-up cards should be exchanged at least 15 minutes before the game time. The score sheets must be signed by either the head coach or manager of each team and must be returned to the convenor of the tournament or to a staff member of the tournament. Teams must track their own pitch counts and verify them against the official score sheet at the end of the game before it is signed by either the head coach or manager of each team.
- 4. In case of inclement weather the tournament schedule will be revised at the Tournament Convenor's discretion. In the event of unforeseen circumstances, the Tournament Committee reserves the right to amend, alter or adjust, the rules pertaining to scheduling and/or the structure of the tournament to facilitate the completion of the tournament.
- 5. Spectator seating must be arranged along first base / right field line or third base / left field line or on bleachers provided in the park. **Spectators are NOT ALLOWED to seat behind home plate.**
- Baseball coaches must wear their proper team uniform (jersey, pants and cap) while participating in a game. Jerseys should be individually numbered. Absolutely no shorts will be allowed.
- 7. Two umpires will be used in all games. <u>Abuse of umpires will not be tolerated. Major abuses will be reported to the Associations concerned.</u>

8. Tournament Format:

- a. The 20 teams registered will be split in 5 divisions (A, B, C, D & E) of 4 teams each division.
- b. Each division will play Round-Robin.
- c. After Round-Robin the 1st place of each division will advance to Quarter Finals. The 2nd place of each division will be seeded BS-SD#1 to BS-SD#5, the top team BS-SD#1 will advance to Quarter Finals, the other 4 seeded teams BS-SD#2, BS-SD#3, BS-SD#4, BS-SD#5 will play an extra game (EG), the winners of these games will advance to Quarter Finals as "W-EG#1" and "W-EG#2".
- d. The winner of Quarter Finals will advance to Semi Finals.





- e. The losers of Semi Finals will play the Consolation Game.
 - i. If one team of the consolation game decides not to play the game then the other team will be declared 3rd place of the tournament.
 - ii. If both teams of the consolation game are in agreement to not to play the game then we will do a coin toss and the winner will be declared 3rd place of the tournament.
- f. The winners of Semi Finals will play the Championship Game.
- 9. Round-Robin games, Extra games (G#31 & G#32), Quarter-Final games and Semi-Final games will be 7 innings in length (6.5 innings if the home team is winning). No new inning will start after 1 hour 45 minutes from the time of the first pitch. The time of first pitch will be notified by the home plate umpire. Tied games will be allowed in Round-Robin. Tied games will NOT be allowed in Extra games (G#31 & G#32), Quarter-Finals and Semi-Finals, extra innings will be played if necessary.
- 10. Consolation-Game and Championship-Game are not subject to the time curfew limits and will be full games, 7 innings, to determine a winner except in instances where the mercy rule is applicable.
- 11. The home team will be determined by a coin toss, 10 minutes prior the game, the team who traveled the furthest will make the call. The home team will be the official scorekeeper. The visitor team will be the official pitch counter.
- 12. If the home team is winning and is at bat when the time limit is reached then the game will be stopped, no exceptions. The score at the time of the stoppage will be recorded as the official score.
- 13. A game will be considered official after 4 innings of play or 3 1/2 innings if the home team is ahead. If a game is stopped before being considered an official game it would be suspended and when play continues, it will be from the point at which the game was suspended. The defensive team must resume their exact positions on the field. The count, if any, on the batter will be unchanged and the batting order must be the same upon resumption of the suspended game. But if a game is stopped after being considered an official game then it is over.
- 14. Pre-game, warm-ups are not allowed on the infield. Teams can use the outfield for warming-up if time permits.
- 15. Mercy rules are in effect for all games.
 - a. If the home team is ahead by 10 or more runs after three and a half innings, or at any time beyond this point, the home team will be declared the winner.
 - b. If the visiting team is ahead by ten or more runs after four or more complete innings, the visiting team will be declared the winner
- 16. In case of a forfeited game, the score will be recorded as 7-0 in 5 innings.





17. Awards:

- a. Tournament awards are limited to 18 per team.
- b. Tournament awards for the 1st place, 2nd place and 3rd place.
- c. MVP awards for all games, for both teams.
- 18. Entry fees are considered bond by the Tournament Committee. Fees will not be refunded in the event of default or withdrawal unless the team can be replaced in the tournament. Refunds will not be considered beyond the tournament registration deadline dates that appear on the OBA Tournament Listings.
- 19. Coaches and managers are responsible for the conduct of anyone associated with their team throughout the entire tournament. Coaches, umpires and spectators shall refrain from using any tobacco products, alcohol or drugs during the tournament.
- 20. A player, coach or spectator ejected for any reason is considered to be ejected from the next game and/or of the tournament; it will depend on the circumstances. If a player is ejected due to the contact rule, the Tournament Convenor will determine if the player will be allowed to continue after one game suspension.
- 21. Richmond Hill Phoenix Baseball Club accepts no responsibility for any injuries, damages or losses to anyone during the tournament.

22. Score:

- 2 points for a win
- 1 point for a tie
- 0 points for a loss

23. Pitching rules:

- a. ST pitching rules 5.6, 5.7 & 5.8 will be strictly enforced:
 - i. (ST 5.6) A pitcher may not pitch more than the following limits in a calendar day. If the limit is reached while facing a batter, the pitcher may pitch to the earlier of: (i) the completion of that batter or (ii) the end of the inning.
 - Peewee 80 pitches
 - (ST 5.7) If a pitcher throws more than the following limits in a calendar day he/she cannot pitch the next day – the player must have 2 nights rest.
 - Peewee 55 pitches
 - (ST 5.8) Where the team has multiple games on the same day, if a pitcher throws more than the following limits during a game, or combination of games the pitcher may not pitch again in a subsequent game that day. Pitchers can still throw the designated maximum pitch count in a day so long as the aforementioned multi games in a day limits have not been exceeded.
 - Peewee 55 pitches





- b. Pitch counts of the "Official Pitch Counter" will be the only numbers used by the umpires during a game regardless of what numbers (pitch counts) any coach or spectator may have, no appeal or protest of the numbers recorded will be permitted.
- c. Coaches shall sign the official game sheet immediately following the conclusion of the game acknowledging the pitch counts of the pitchers used during that game. In the event of a discrepancy in numbers, the pitch counts of the "Official Pitch Counter" shall stand. In the event a coach fails to sign the game sheet, the pitch counts recorded will be considered official and no appeal or protest of the numbers will be allowed at a later time.
- 24. In case of ties in standings, the following tie break rules will be used (ST 10):
 - a. (A) Winner of head to head game.
 - b. (B) Team with the lowest runs against ratio (runs allowed / number of defensive innings played).
 - c. (C) Team with the highest runs for ratio (runs scored / number of offensive innings played).
 - d. (D) Coin toss, team furthest away calls it.
 - e. When there are 3 or more teams tied, the tiebreakers will commence at ST 10(B). After the winner of that tie breaker is determined, the tiebreakers will continue, if necessary, at ST 10(B) as long as there are 3 or more teams tied. When only 2 teams remain, the tiebreaker will start at ST 10(A).